

# EasyTrans: Enable Fast Iteration of Transport Protocol

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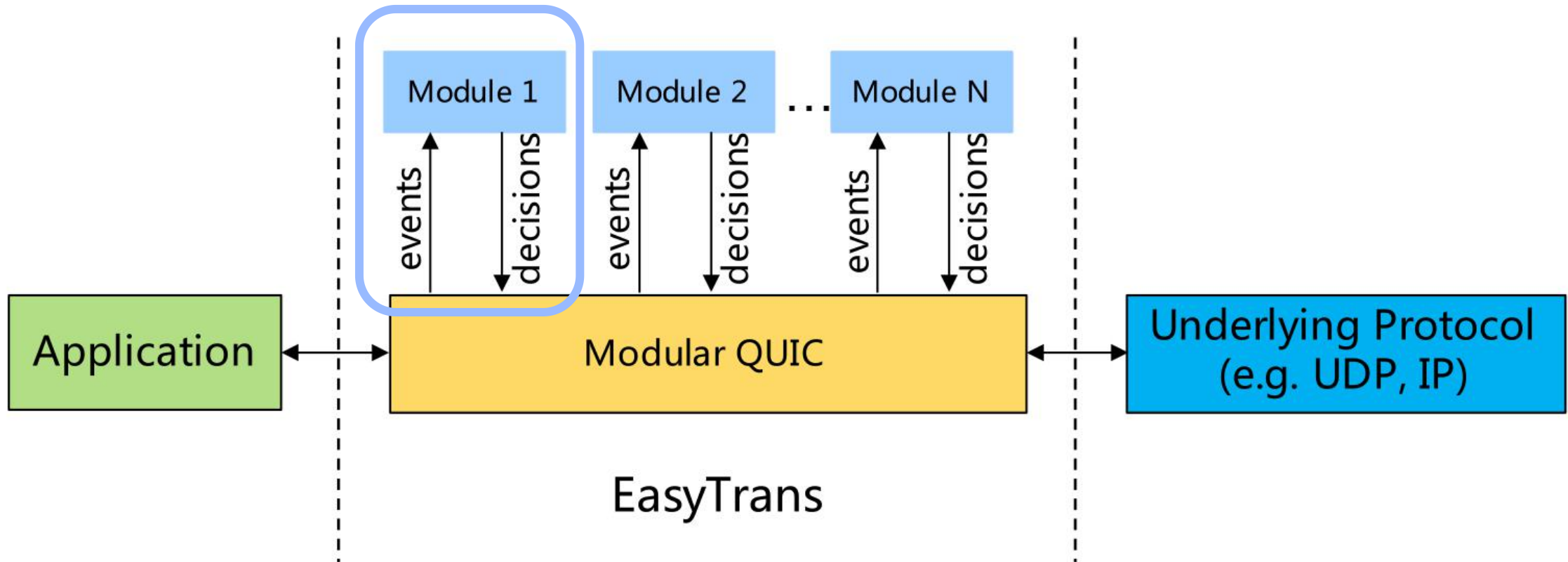
**Fast development    High performance**

# Background and Motivation

- **Transport protocol iterations accelerate**
  - Emerging along with evolving applications
- **Trouble in developing protocols**
  - “Too coupled to use” or “Too extensible to perform well”
- **Goal: EasyTrans**
  - Enable **easy development** and retains **good performance**

# EasyTrans: Architecture

- **Focus on** specific module and **ignore** unnecessary parts
- Various **calling modes** that **improve performance**



# EasyTrans: Calling modes

- Four different calling modes
- **High performance even with sophisticated computation**
  - E.g. Machine learning

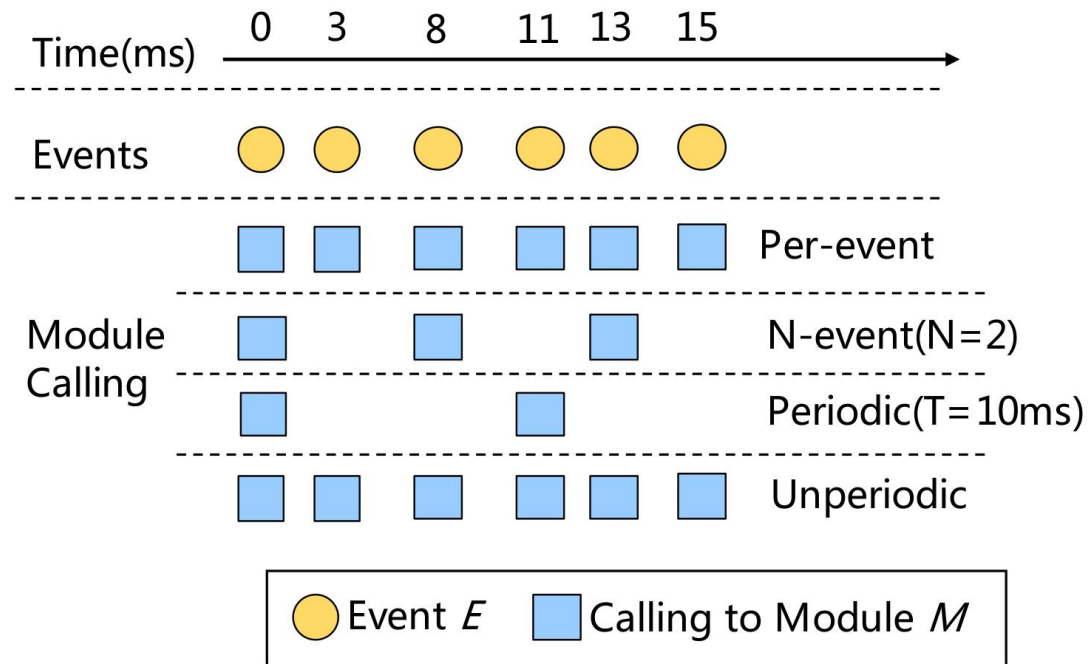


Fig. 2. An example of events processing modes.

# EasyTrans: Evaluation

- QUIC-based implementation
- Modules and Calling modes introduce **slight** overhead (<5%)

TABLE I  
ACHIEVED LOOPBACK GOODPUT OF DIFFERENT CALLING MODES

Modules	Calling Modes	Goodput(Gbps)
No module	-	1.895
Congestion control (a) and stream scheduling (b)	a: Unperiodic b: Per-event	1.799
a and b	a: Periodic (T=10ms) b: Per-event	1.790
a and b	a: Per-event b: Per-event	1.786

# EasyTrans: Future work

- Develop more modules:
  - **ACK**
    - Offers diverse strategies to packet **acknowledgment**
    - Challenge: **Hard to decouple**
  - **Multipath**
    - Make full use of the **bandwidth**
    - Challenge: **Change the structure** of EasyTrans
- **Extensive evaluation**
  - Performance
  - Fidelity